Hannah Ahn

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EDUCATION

Williams College

Bachelor's Degree in Computer Science Relevant coursework: Data Structures, Computer Organization

Relevant coursework: Data Structures, Computer Organization, Human-AI Interaction, Programming Languages, Algorithm Design & Analysis, Theory of Computation, Computer Graphics

WORK EXPERIENCE

Headstarter AI

Position: Software Engineering Fellow

- Building 5+ AI apps and APIs using NextJS, OpenAI, Pinecone, StripeAPI
- Developing projects from design to deployment leading 4+ engineering fellows using MVC design patterns
- Coached by Amazon, Bloomberg, and Capital One engineers on Agile, CI/CD, Git, and microservice patterns

eWay Learning Corporation

Position: Instructor

- Teaching 150+ students of all ages coding, AP Computer Science, Scratch, mathematics, English, Spanish, SAT bootcamp, etc.
- Collaborating with the management team to work on improving new or existing curriculums

Give2Friends Foundation

- Position: Founder and President
 - Founded a non-profit organization in order to help individuals or groups in need by providing monetary funds or services
 - Acting as a team lead for a group of five developers using **scrum** and **agile** methodologies to create and collaborate on various programs requested by various organizations like churches or companies
 - Utilizing React.js, MongoDB, Tailwind, and Node.js/Express
 - Integrating third-party APIs to provide interactive functionality including community announcements and navigations

Williams College

Position: Machine Shop Research Assistant

Sept 2019 - Nov 2021

July 2020 - Sept 2021

Jan 2021 - May 2021

- Designed and created equipment that is requested by college staff members or students
- Programming for the UMC 500 CNC machine to direct where each part moves to

Position: Computer Science Research Assistant

- Conducted research on Human-Computer/AI Interaction to make Bayesian Knowledge Tracing (**BKT**) and Deep Knowledge Tracing (**DKT**) more accessible for the education field, optimizing human and machine learning
- Programmed Explainable Artificial Intelligence (XAI) models that gamify DKT and BKT concepts
- Worked closely with research colleagues to gauge the effectiveness of the explainables for BKT/DKT

Position: Intro to Computer Science Teaching Assistant

- Guided students through labs, assignments, and homework
- Designed and revised labs and assignments for professors before being distributed

PROJECTS

USA Job Search

- Created a job search tool for users to find careers by location and occupation type
- Includes a sorting and filtering function, a login and signup page, and a bookmarking feature
- Built using React, TailwindCSS, MongoDB, Express.js, and Node.js; created using Adzuna API

Deep Knowledge and Bayesian Knowledge Tracing Explainables

• Self-designed Explainable Artificial Intelligence (XIA) projects that function to explain DKT and BKT in a gamified, more understandable fashion using HTML/CSS

Sheepgate (ongoing)

- Creating a website for a small church, displaying church updates, photo gallery, etc.
- Includes a client-side and server-side, allowing the church staff to upload blogs, photos, and videos using a user-friendly UI
- Building using React, TailwindCSS, MongoDB, Express.js, and Node.js

RELEVANT SKILLS AND INTERESTS

• **Programming/engineering experience**: Java, JavaScript, Python, C, R, C++, HTML/CSS, React, Node.js, MongoDB, Express.js, Scratch, Git, Bootstrap, Chart.js, and TailwindCSS; AutoCAD, SOLIDWORKS

September 2019 – December 2023

June 2016 – Present

June 2013 - Present

July 2024 - Present